6.808 Mobile and Sensor Computing

aka IoT Systems

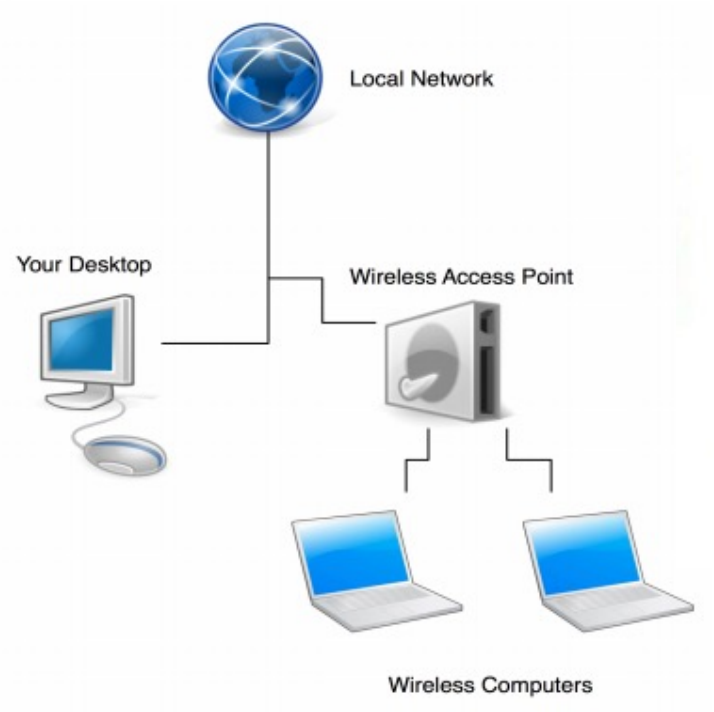
Lecture #6

Mesh Networks & Multi-Hop Routing

Wireless Network Architectures

There are 3 kinds of wireless network architectures

Access Network

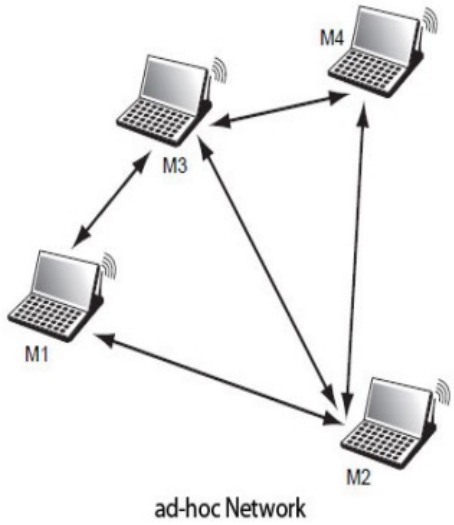


e.g., WiFi, cellular

Device-to-device

e.g., Bluetooth

Ad Hoc Network



e.g., leverage P2P to reach internet (crises)

One-hop

Multi-hop

RoofNet

MIT Technology Review

Networking From the Rooftop

MIT researchers are developing new routing strategies for a wireless network that hops data in the roofs of the city.

by **Erico Guizzo** Aug 29, 2003

A few weeks ago, MIT graduate student Shan Sinha canceled his broadband Internet service. Now his Net connection comes through the chimney. From

7 YEARS AFTER ROOFNET, MIT AND CSAIL CHOOSE MERAKI FOR WIRELESS LAN

February 17, 2010
Posted by: @merakisimon
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Cisco Acquires Enterprise Wi-Fi Startup Meraki For $1.2 Billion In Cash

Josh Constine @joshconstine / 6:36 pm EST • November 18, 2012 Comment

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Volume 125 >> Issue 65 : Wednesday, February 1, 2006 PDF of This Issue

MIT and City Collaborate To Provide Free ess

Thibault
EWS EDITOR

with MIT researchers may provide Cambridge with a free, city-wide, wireless internet service as early er. The project will rely on a mesh networking technology that allows individual computers to become oints, projecting the reach of the network beyond its original antennas.

l of the project is to provide internet access to Cantabrigians who live in public housing, said Cambridge tion Officer Mary P. Hart, though the resulting infrastructure will have a far wider benefit for city

chow '68, vice president for Information Services and Technology, said he expects the maximum speed to be 54 megabits per second. The speed users experience will decline as more people access the

although the level of internet service will not be known until the antennas are tested, users should be a browser and send e-mail, though they might not be able to send large pictures or view streaming

Single Path Routing

Represent the wireless network as a graph

- Two nodes have an edge if they can communicate (i.e., are within radio range)
- Each edge is labeled with a weight (where a smaller weight indicates a preferred edge)

Run shortest path algorithm on the graph (e.g., Dijkstra)

- Produce the minimum weight path between every pair of nodes

How do you pick the edge weights?

- i.e., what metric should shortest path minimize?

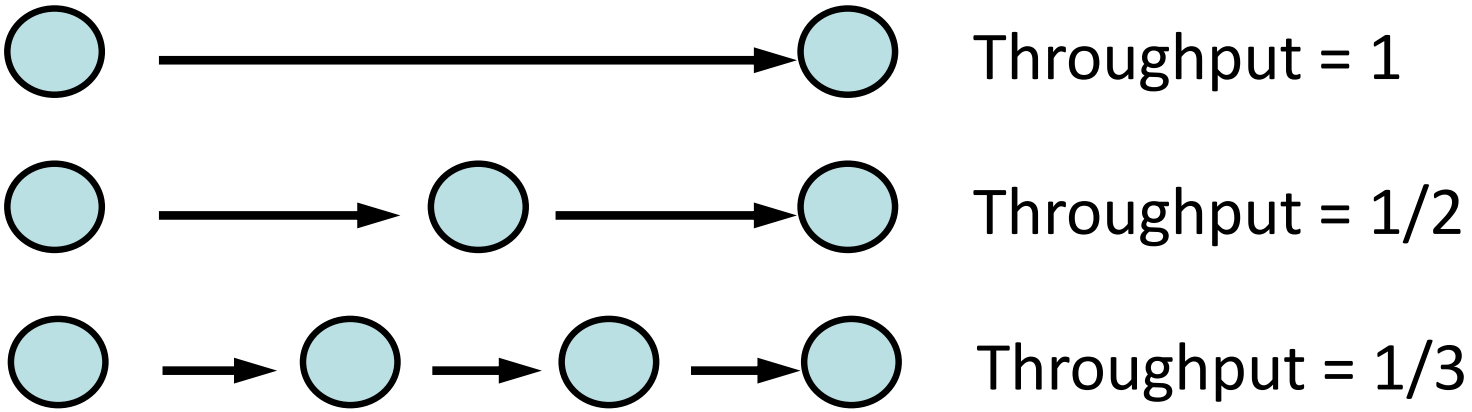
Focus of this lecture

Approach 1:

Assign all edges the same weight → Minimize number of hops

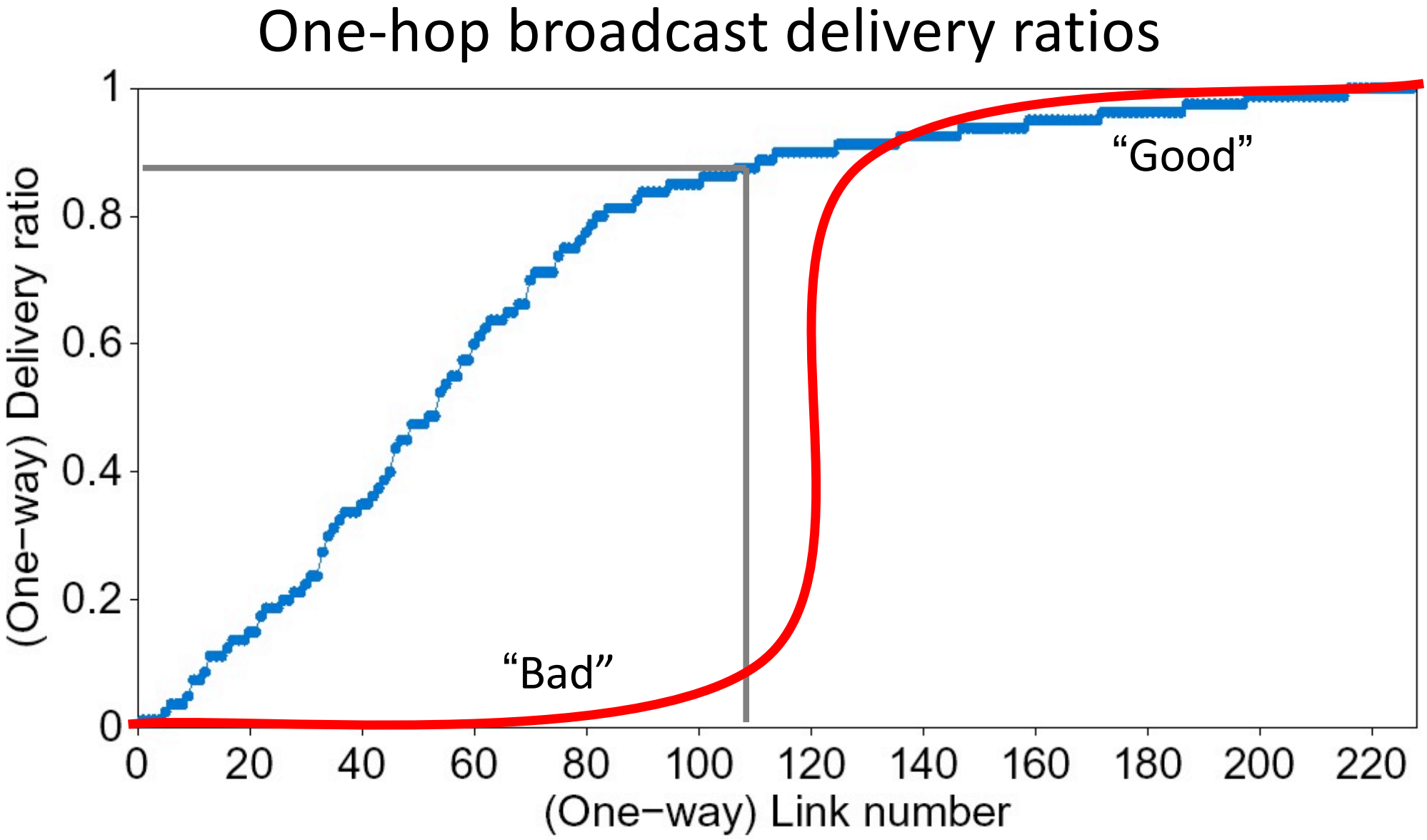
Reasoning:

- Links in route share radio spectrum
- Extra hops reduce throughput



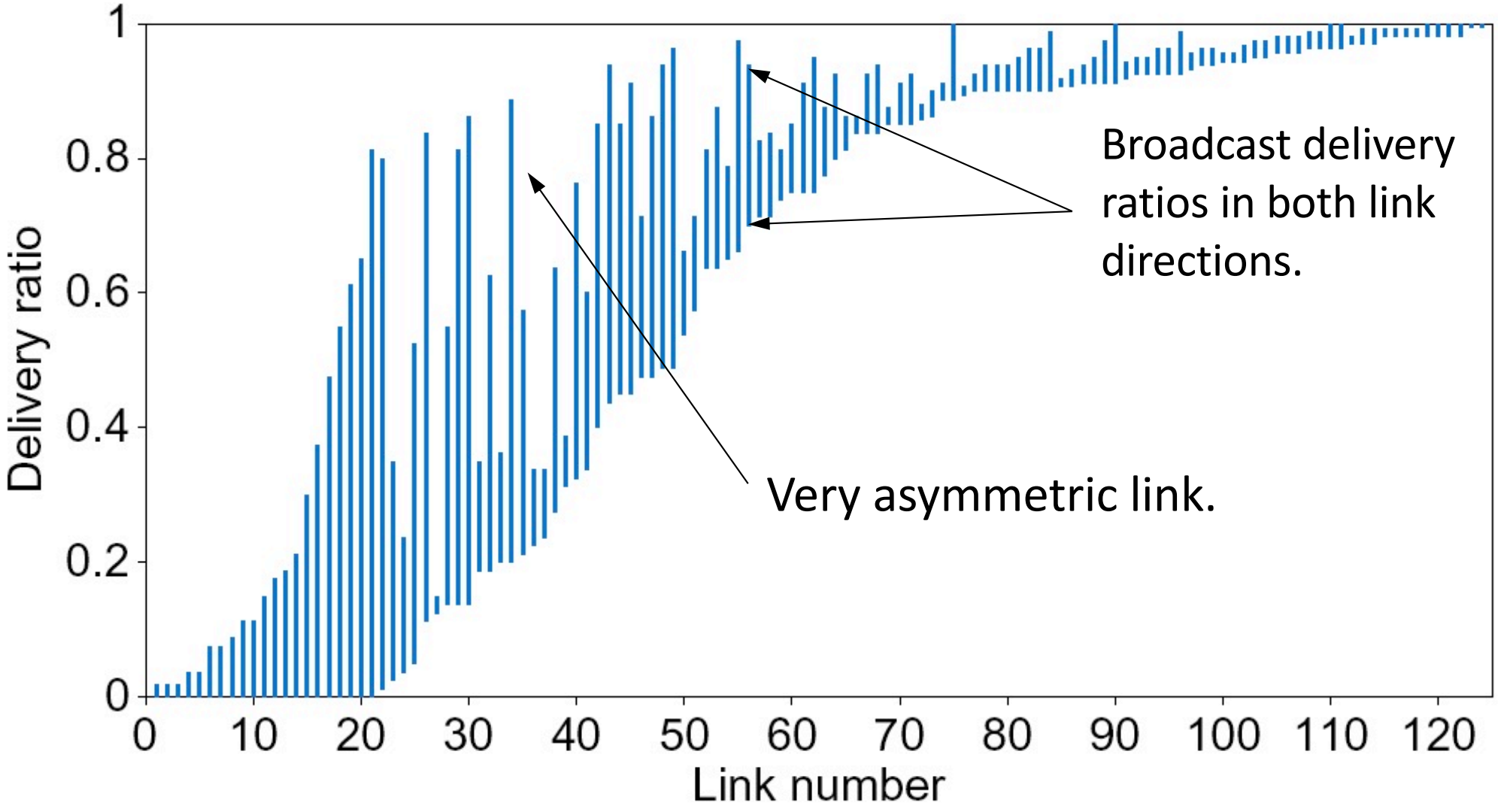
Pros? Cons?

Challenge: many links are lossy



Smooth link distribution complicates link classification.

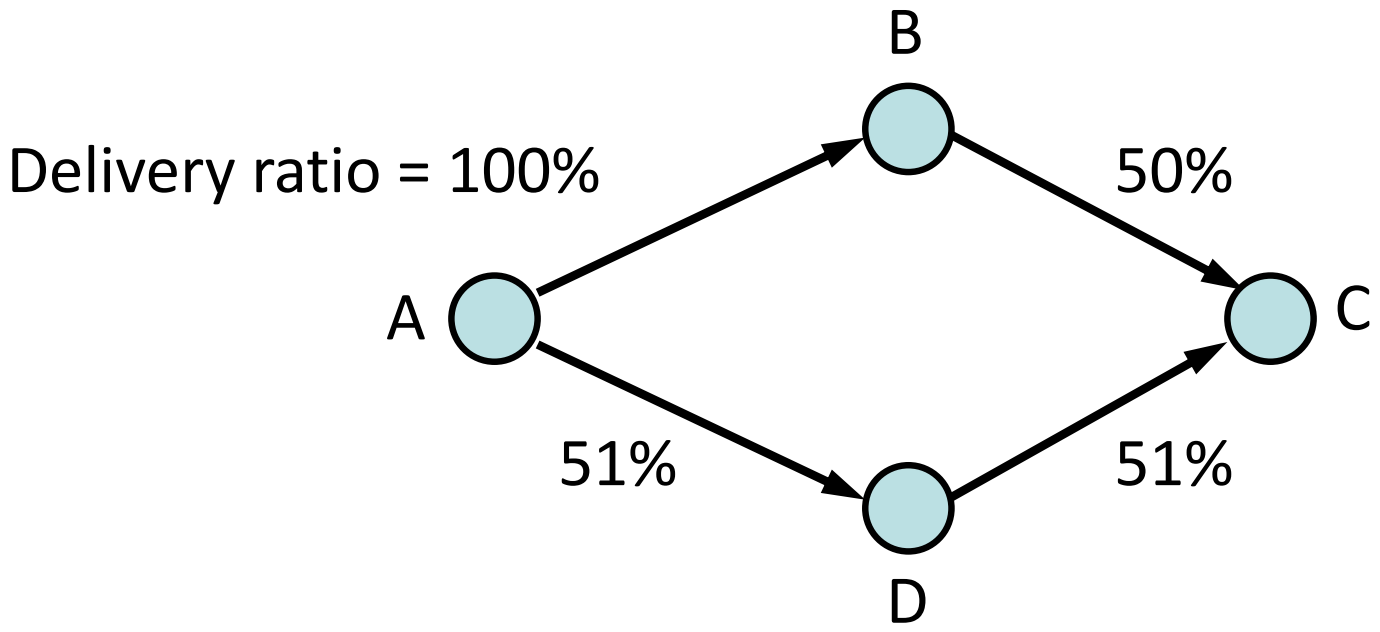
Challenge: links are lossy and asymmetric



Different links have different loss rates

Further, the loss rate may be different in each direction

Approach 2:
Maximize bottleneck throughput



Bottleneck throughput:

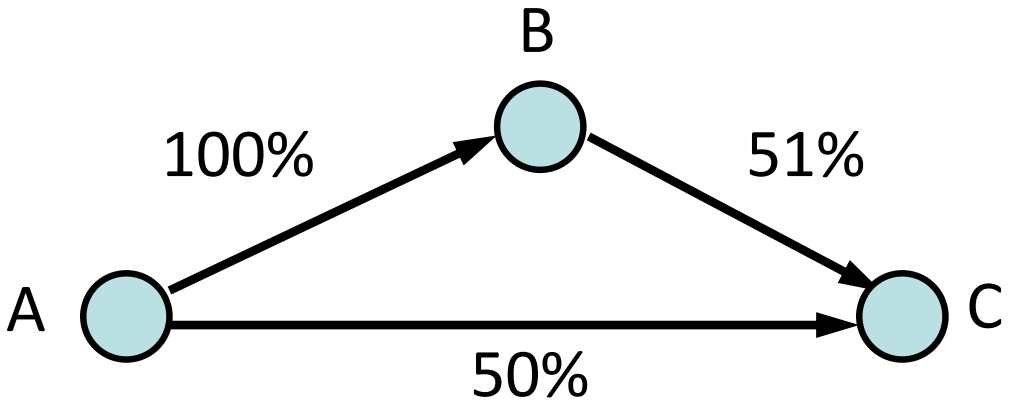
- A-B-C = 50%
- A-D-C = 51%

Actual throughput:

- A-B-C : A*B*BA*B*BA*B*B = 33%
- A-D-C : *A*A*D*D*A*B*D*D = 25%

Pros? Cons?

Approach #3:
Maximize end-to-end delivery ratio



End-to-end delivery ratio:

A-B-C = 51%

A-C = 50%

Actual throughput:

A-B-C : A B B A B B A B B = 33%

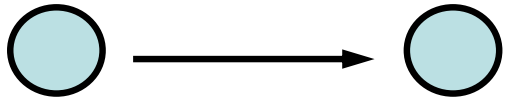
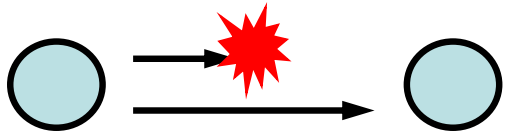
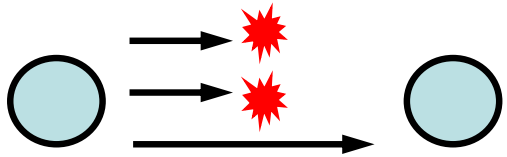
A-C : A A A A A = 50%

Pros? Cons?

Approach #4: Wireless routing metric: ETX

Minimize total transmissions per packet
(ETX, 'Expected Transmission Count')

Link throughput ≈ 1/ Link ETX

Delivery Ratio		Link ETX	Throughput
100%		1	100%
50%		2	50%
33%		3	33%

Calculating Link ETX

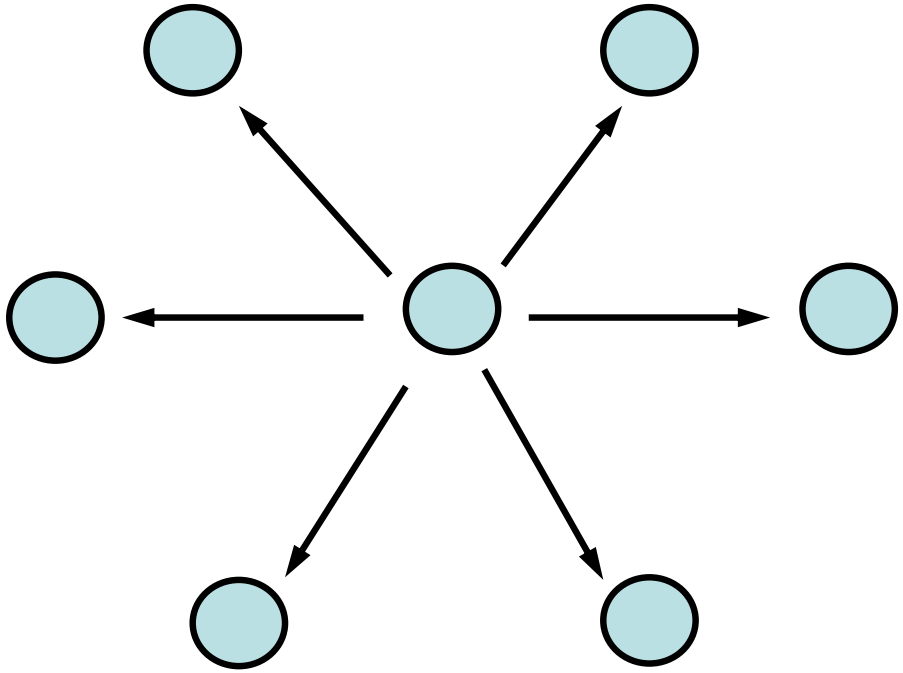
- Assuming 802.11 link-layer acknowledgments (ACKs) and retransmissions:
- P(TX success) = P(Data success) × P(ACK success)
- Link ETX = 1 / P(TX success)
  = 1 / [P(Data success) × P(ACK success)]
- Estimating link ETX:
- P(Data success) ≈ measured fwd delivery ratio r_{fwd}
- P(ACK success) ≈ measured rev delivery ratio r_{rev}
- Link ETX ≈ $1 / (r_{fwd} \times r_{rev})$

How can we measure delivery ratios?

- Each node broadcasts small link probes once per second
- Nodes remember probes received over past 10 seconds
- Reverse delivery ratios estimated as

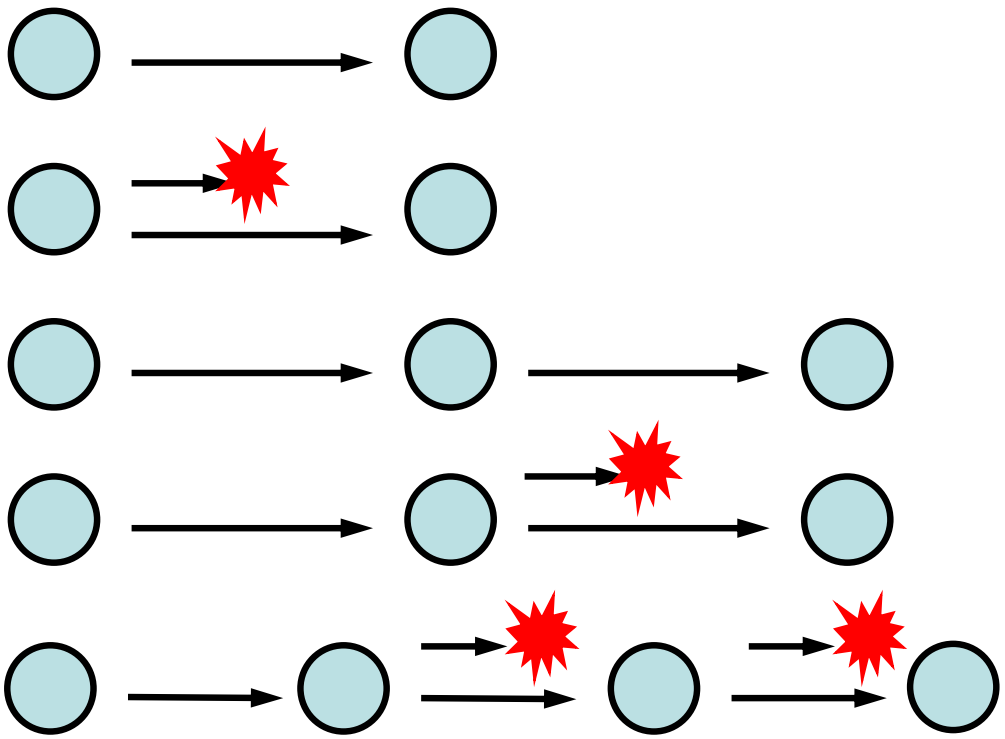
$$r_{rev} \approx \text{pkts received / pkts sent}$$

- Forward delivery ratios obtained from neighbors (piggybacked on probes)



Route ETX

Route ETX = Sum of link ETXs



Route ETX	Throughput
1	100%
2	50%
2	50%
3	33%
5	20%

ETX Pros?

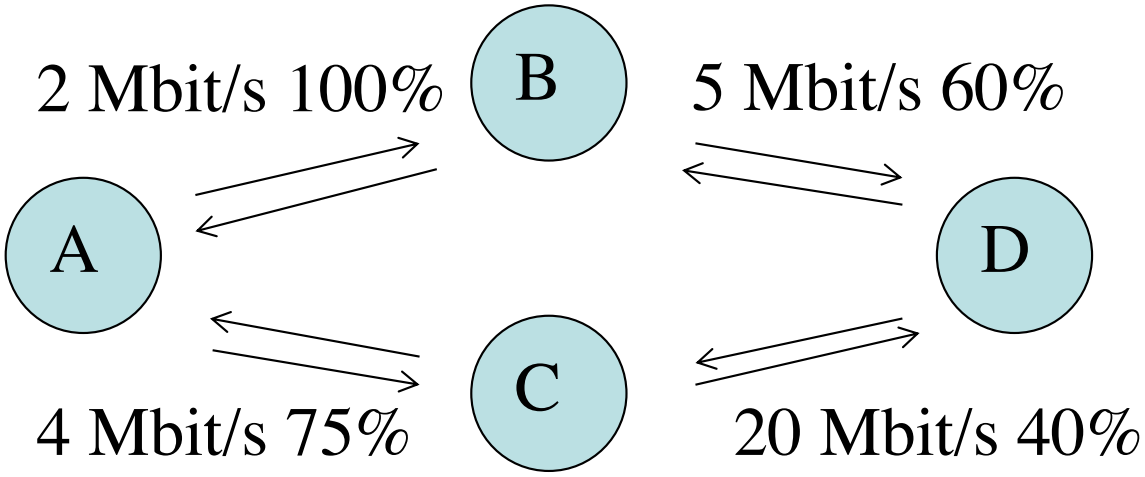
- ETX predicts throughput for short routes (1, 2, and 3 hops)
- ETX captures loss
- ETX captures asymmetry

ETX Caveats

- It is hard to measure link quality/loss
  - Changes as a function of load
  - Changes with time
- ETX ignores differences in bit-rate and packet size
- ETX ignores spatial re-use (i.e., assumes all links interfere)

How Can We Account to Different Bitrates?

(and different delivery ratios)



Idea: Take into account both the delivery rate and the **time** taken to transmit packet (i.e., time occupied on "air" by packet)

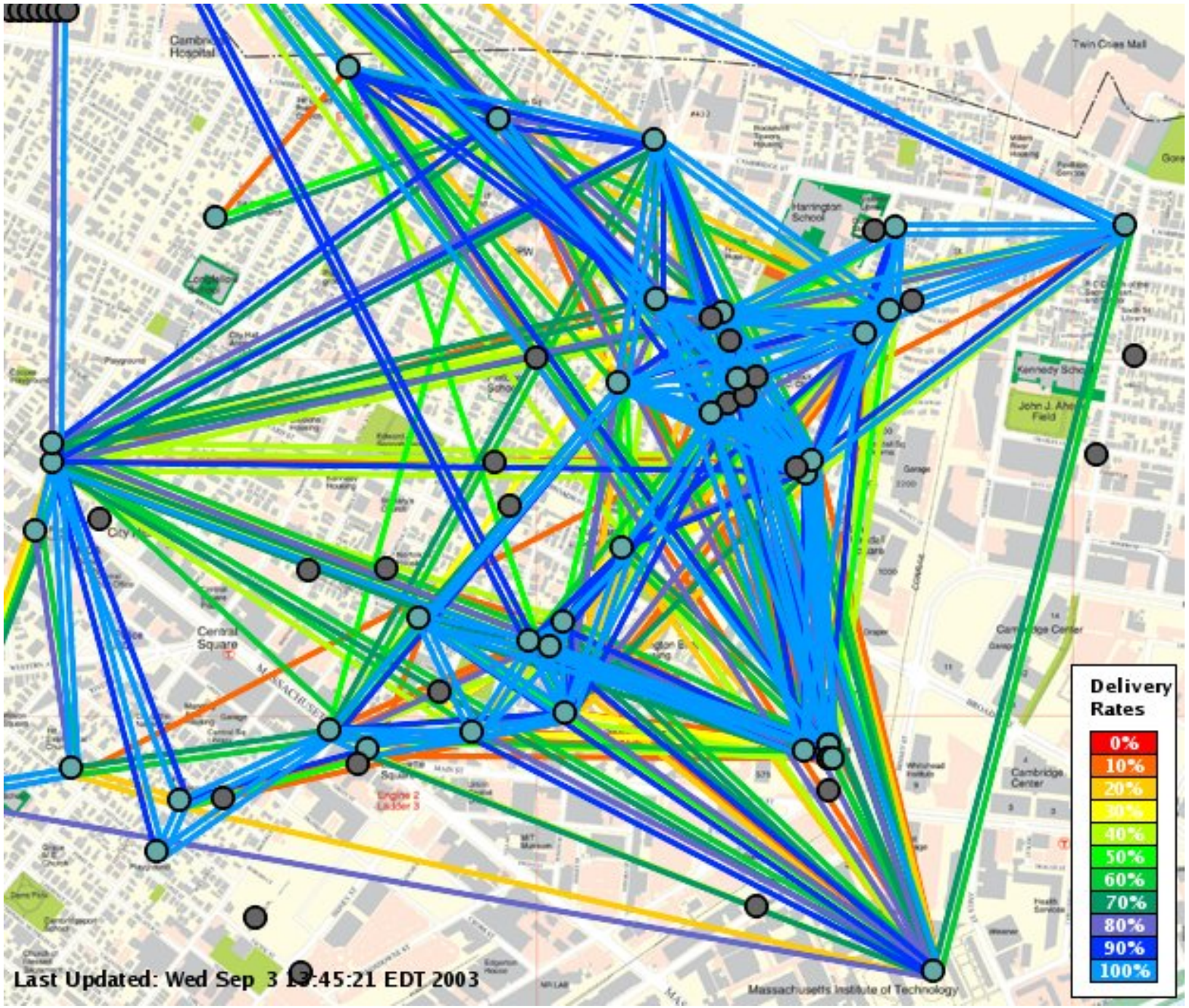
Assume pkt size = 20

ETT = ETX *(pkt_size/link-bit-rate)

ABD: 1*10+ 5/3*4 = 50/3

ACD: 4/3*5 + 2/5*1 = 55/6

MIT Roofnet


Delivery Rates
0%
10%
20%
30%
40%
50%
60%
70%
80%
90%
100%
Last Updated: Wed Sep 3 17:45:21 EDT 2003
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Neglected channels could add Wi-Fi capacity if router makers used them properly

By **Terry Ngo**

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Hong Kong Protestors Using Mesh Messaging App China Can't Block: Usage Up 3685%

John Koetsier Contributor
Consumer Tech
John Koetsier is a journalist, analyst, author, and speaker.

How do you communicate when the government censors the internet? With a peer-to-peer mesh broadcasting network that doesn't use the internet.

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Thorin Klosowski
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