



# 6.808: Mobile and Sensor Computing aka IoT Systems

<http://6808.github.io>

## Lecture 7: Batteryless Sensors and Smart Cities

Some slides adapted from Haitham Hassanieh (UIUC) & Omid Abari (UCLA)

### Course Staff

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### Announcements

1- PSet 1 due Feb 28

2- Lab 2 out; due March 2

# Today in IoT

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## Ending 3G service sparks fears of an "alarmageddon"



Margaret Harding McGill







# Objectives of the Three Lectures Series

Learn the fundamentals, applications, and implications of  
**IoT connectivity technologies**

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Learn the fundamentals, applications, and implications of  
**IoT connectivity technologies**

1. What is the overall IoT system architecture? 
2. What are the various classes of connectivity technologies? And how do we choose the “right” technology for a given application? 
3. What are various routing architectures for wireless networks & IoT systems? 
4. How does energy impact IoT device design? And how do batteryless IoT systems work? 

**this  
lecture**



Mar 8, 2021, 07:10am EST | 374 views

# How RFID Helps Retail Companies Save Money



**Walter Loeb** Senior Contributor @

Retail

*Covers major developments in the retail industry.*



Feb 25, 2018, 08:14pm EST | 7,451 views

# Japan Aims To Automate All Convenience Stores By 2025 With A New RFID Technology



**Akiko Katayama** Contributor @

Food & Drink

 This article is more than 2 years old.



# RFID (Radio Frequency IDentification)

## Access Control



## Inventory control



## Security Sensitive Applications



## Tracking & Localization



## Long-Range Payment Systems





# RFID (Radio Frequency IDentification)

## Access Control



## Inventory control



> 100 Billion in the world



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 **MUST READ:** Everything you need to know about the Microsoft Exchange Server hack

PART OF A ZDNET SPECIAL FEATURE: **CORONAVIRUS: BUSINESS AND TECHNOLOGY IN A PANDEMIC**

## Humble hero: How RFID is helping end the pandemic

A common technology takes on an uncommon mission: Distributing vaccines around the globe.



# Basic Principle of Operation

RFID: cheap battery-free stickers

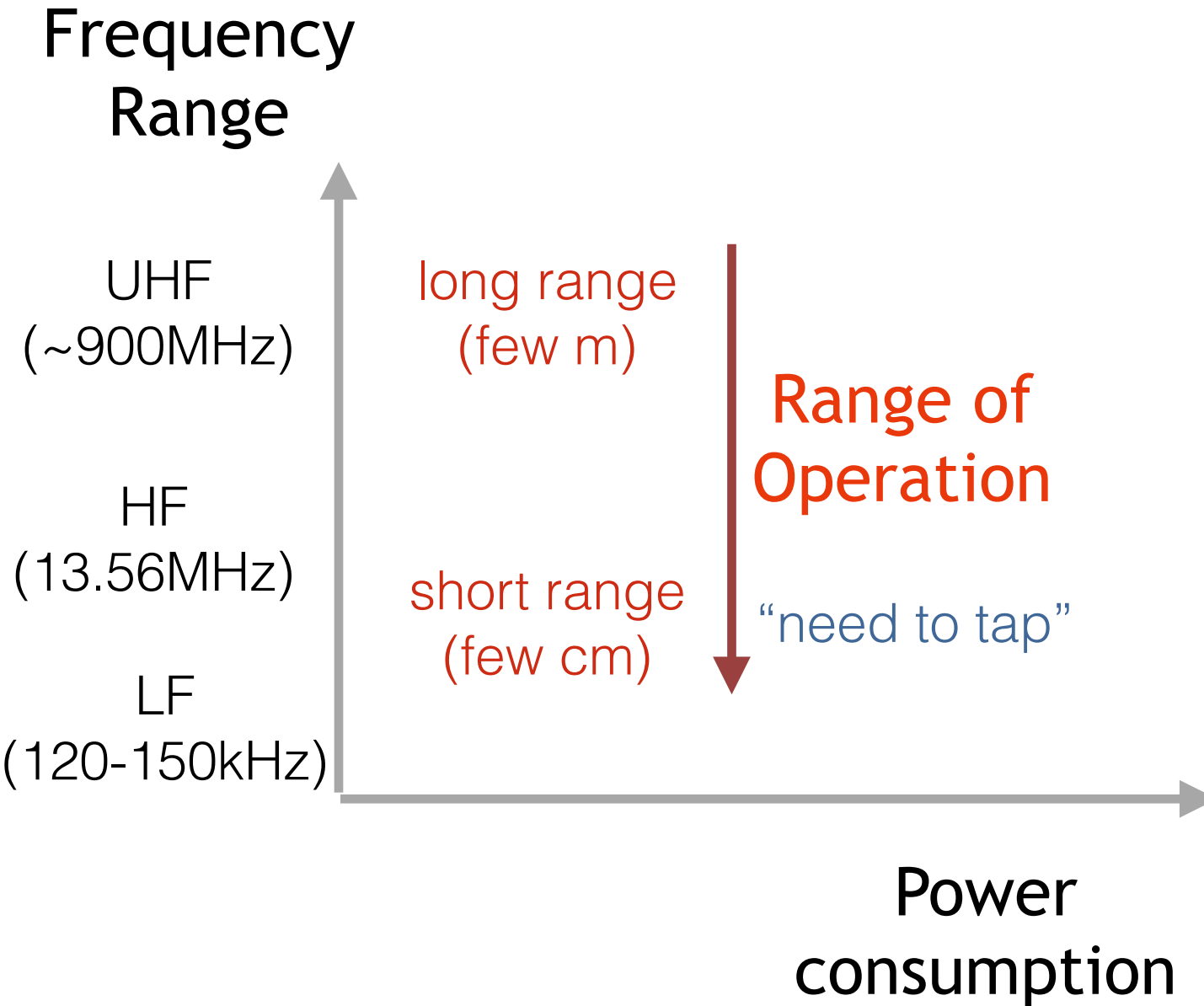


# History of RFIDs

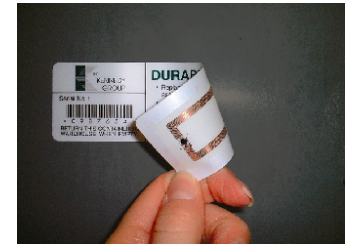
- WWII: Aircraft IFF Transponder
  - Identify Friend or Foe, Transmitter-Responder
- 1945: “The Thing” or “The Great Seal Bug”
  - “Gift” given by the Soviets to American ambassador
- 1980s: development of E-Toll transponders
- 2004: Auto-ID lab at MIT led to the birth of modern battery-free RFIDs
  - Goal: supply chain chain optimization
  - Paper: “Towards the 5 cent tag”



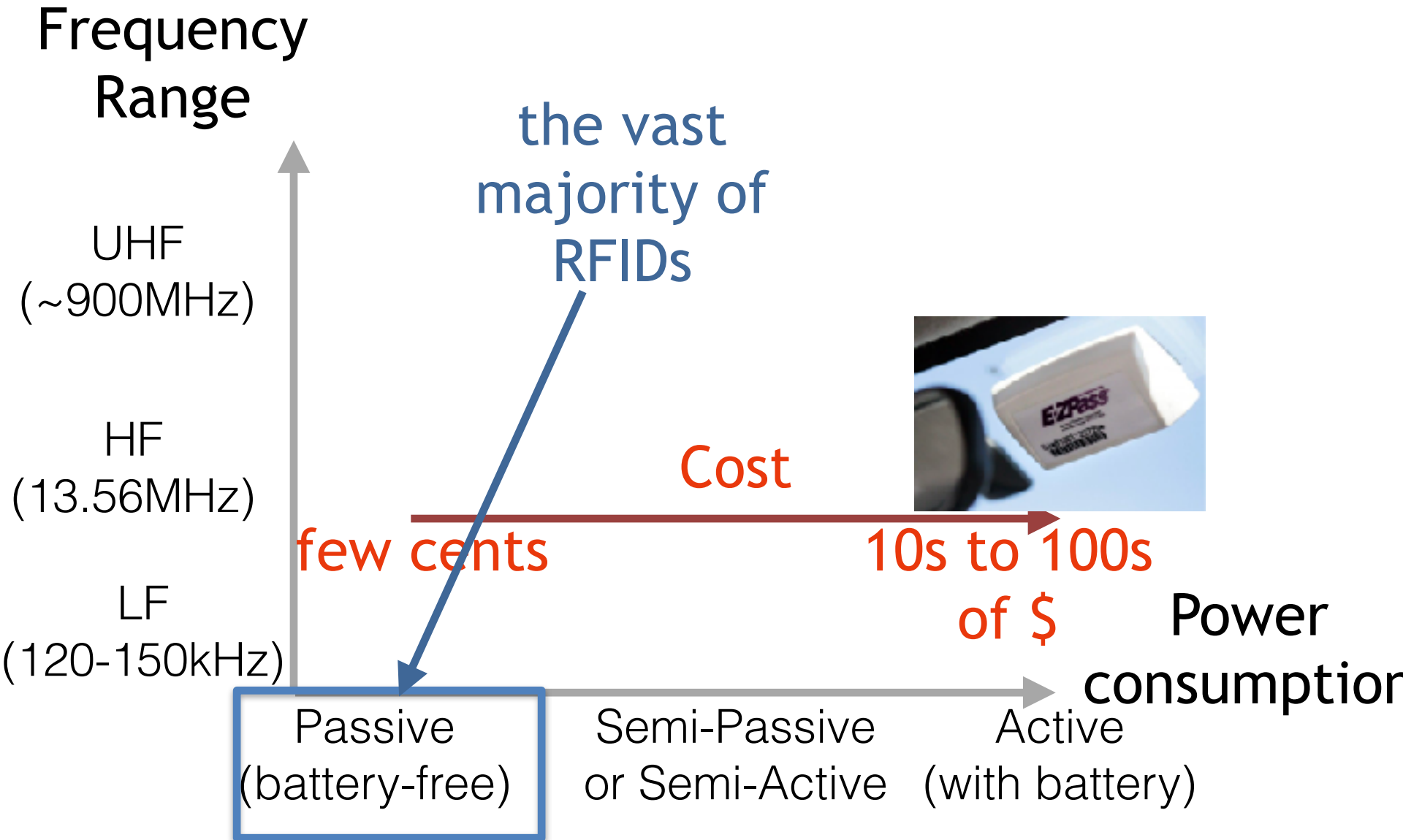
# Types of RFID



Where do these fall?



# Types of RFIDs



Other less common versions: 2.4GHz, UWB (3-10GHz), etc.

# How does an RFID power up?

Harvests Energy from Reader's Signal

## Inductive Coupling

LF

(120-150kHz)

HF

(13.56MHz)

Magnetic  
(Near Field)

Coil

## Radiative

UHF

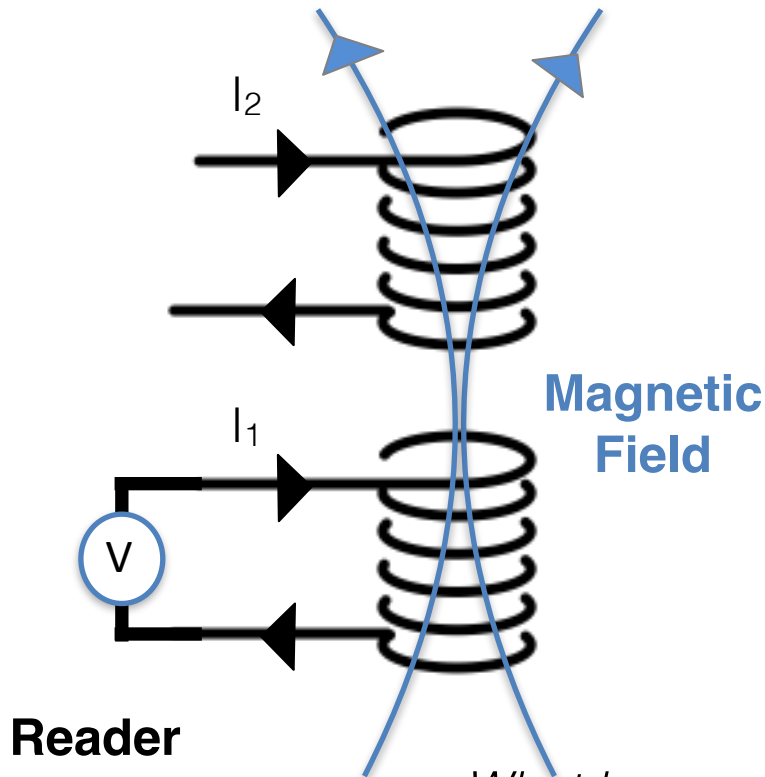
(~900MHz)

Electromagnetic  
(Far Field)

Antenna

# Inductive Coupling

## How to power in HF/LF?



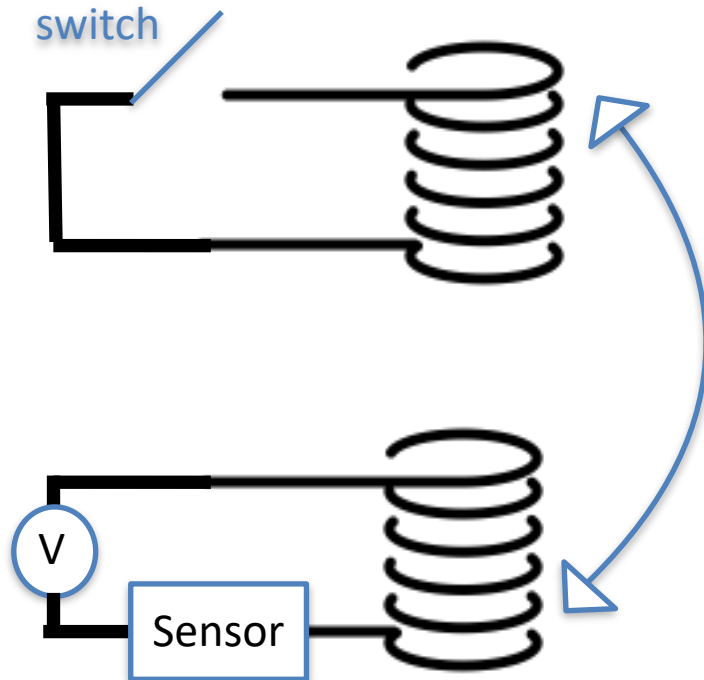
- 1.) Current in reader coil → a magnetic field
- 2.) Magnetic field passes through RFID's coil → current in the RFID
- 3.) RFID harvests energy & powers up

- *What happens if coils misaligned?*  
Magnetic field lines not aligned with RFID's coil → RFID doesn't power up
- Also, magnetic field decays quickly with distance → low operation range

**What other technologies operate like this?**

# Inductive Coupling

- Magnetic field also induced in the reverse direction (mutual inductance)
- By turning a switch (transistor) on/off, the tag can communicate bits that are sensed due to the mutual coupling



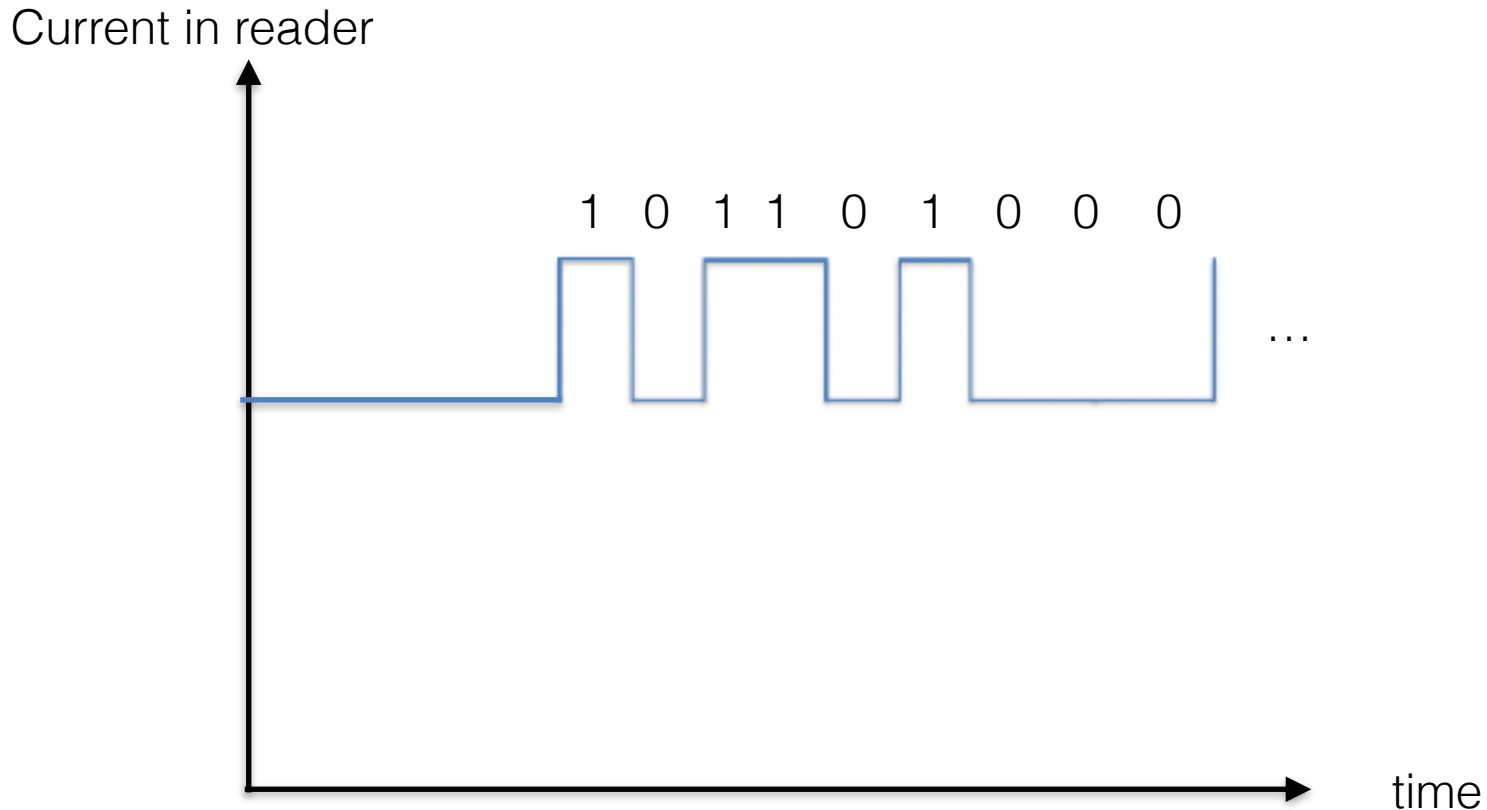
After powering up

1. RFID switch turns on/off (to communicate data in binary)
2. this impacts current in the reader (due to mutual inductance)
3. by sensing current change b/w two states, the reader can decide the transmitted bits



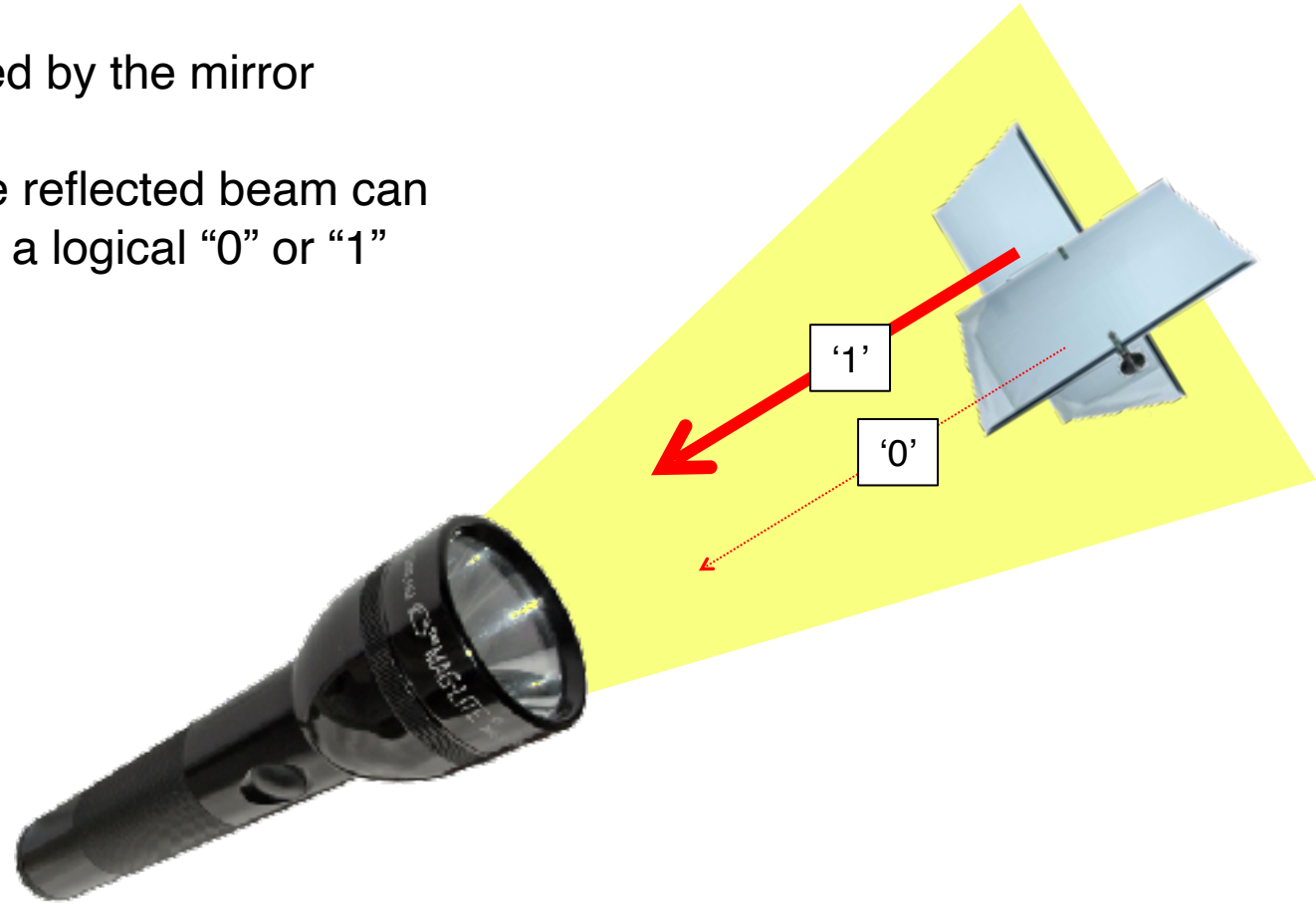
# How does the receiver decode?

- Senses changes in the current

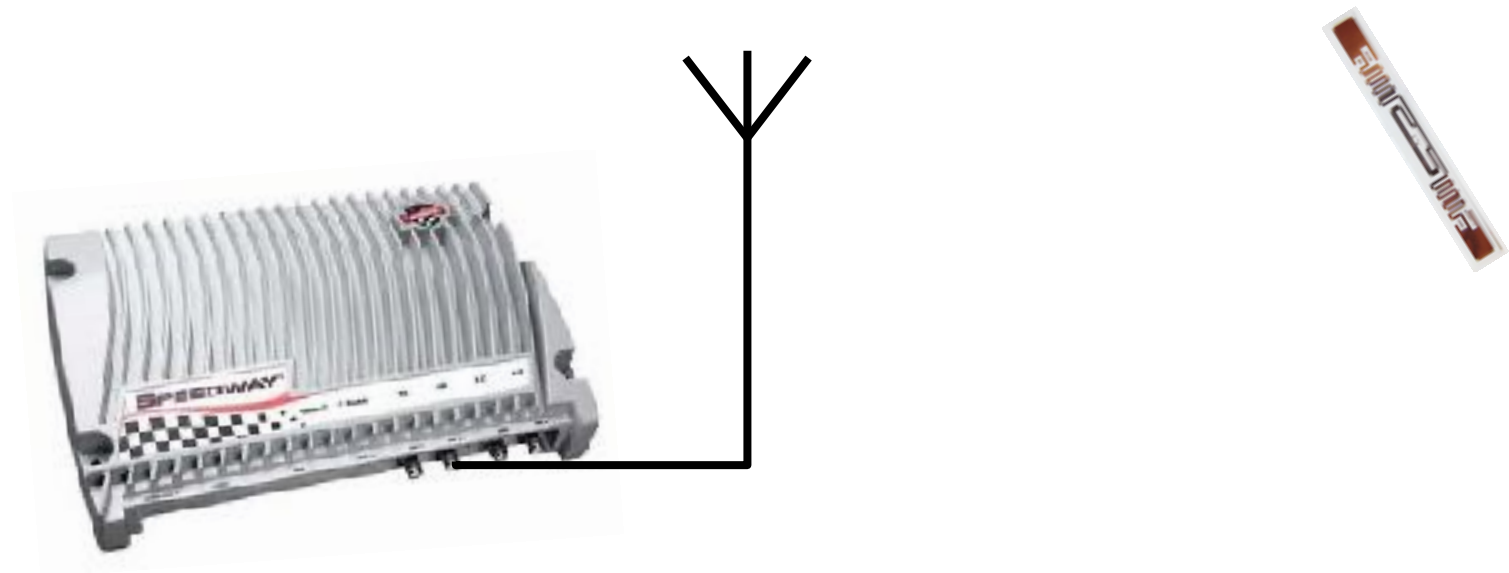


# UHF Backscatter Communication

- A flashlight emits a beam of light
- The light is reflected by the mirror
- The intensity of the reflected beam can be associated with a logical “0” or “1”



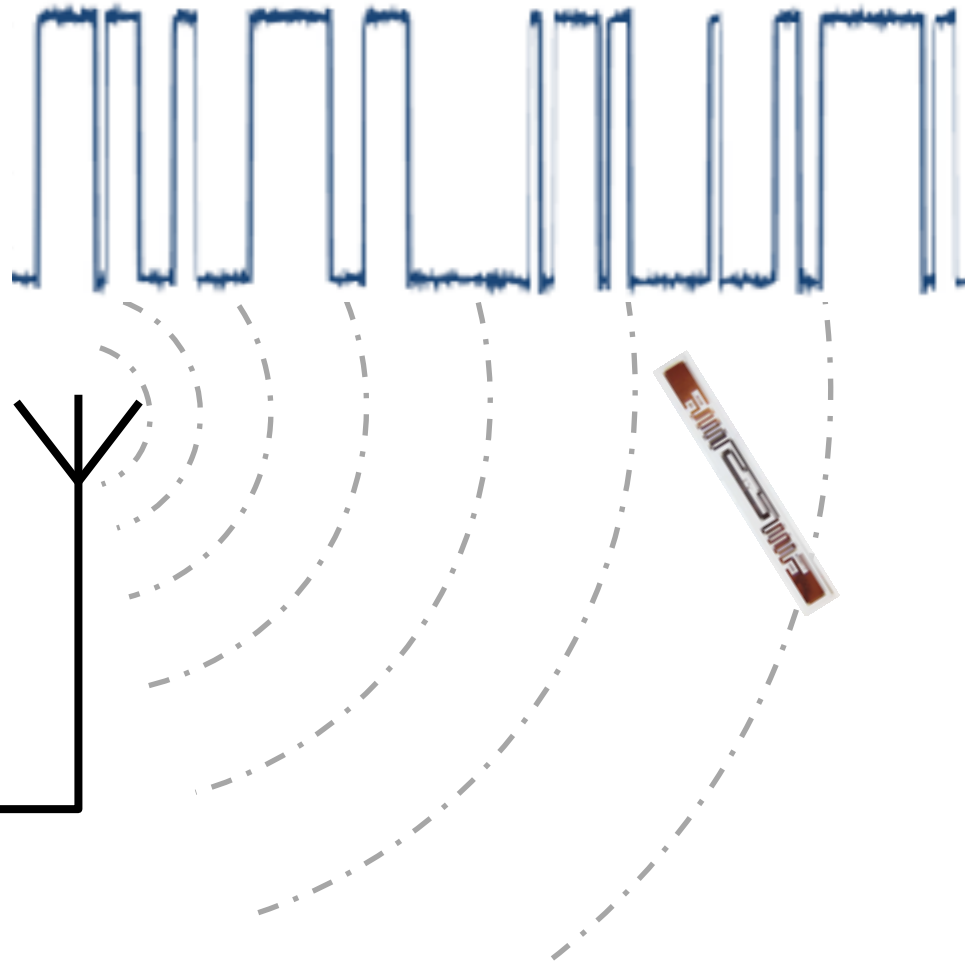
# Backscatter Communication



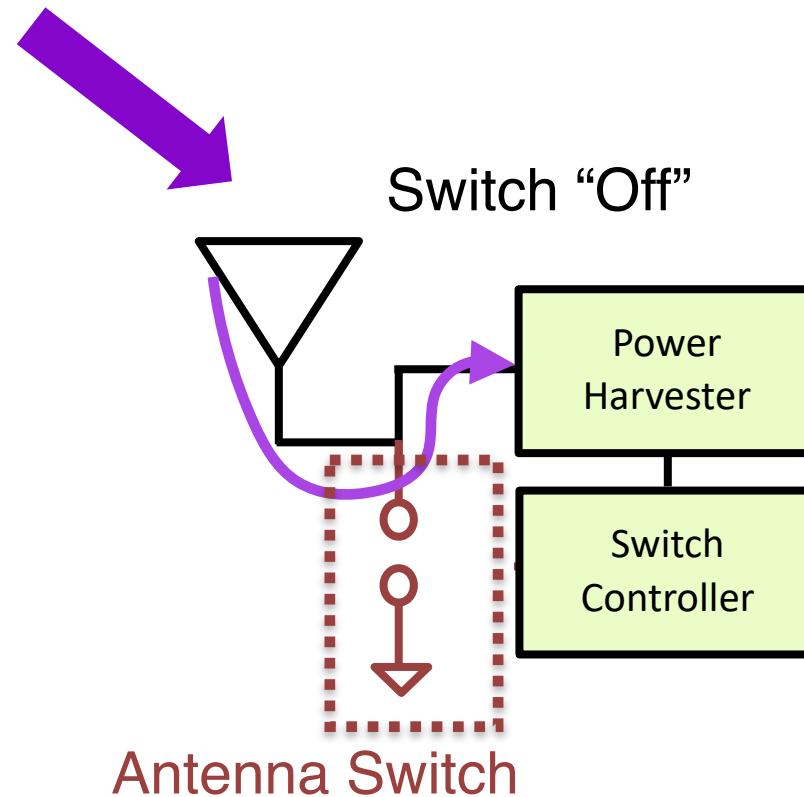
# Backscatter Communication

Tag reflects the reader's signal using ON-OFF keying

Reader shines an RF signal on nearby RFIDs

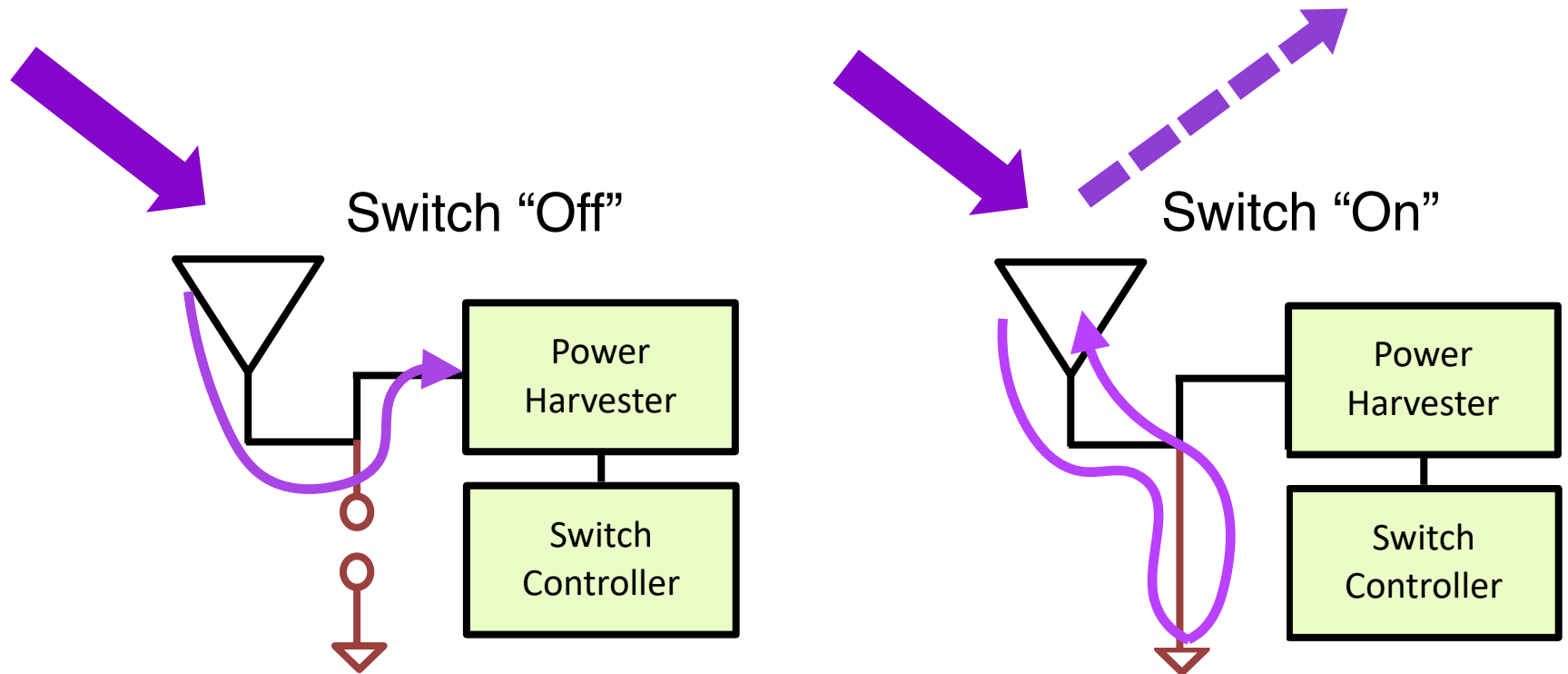


# Uplink Communication

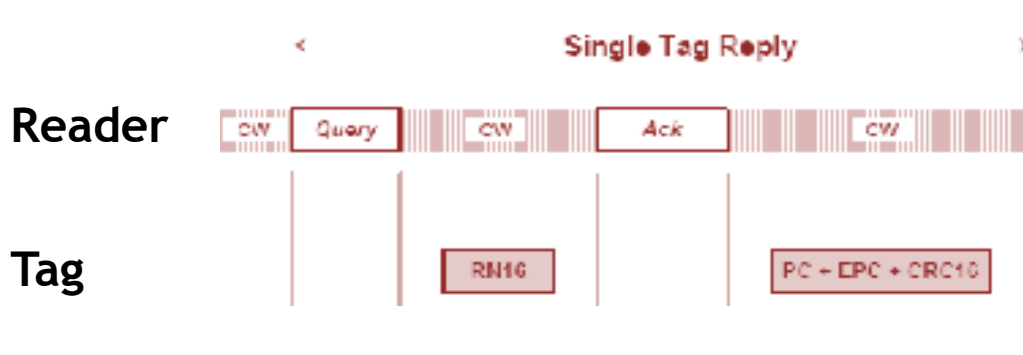


Simplified RFID schematic

# Uplink Communication



# EPC Gen2 Standard - MAC

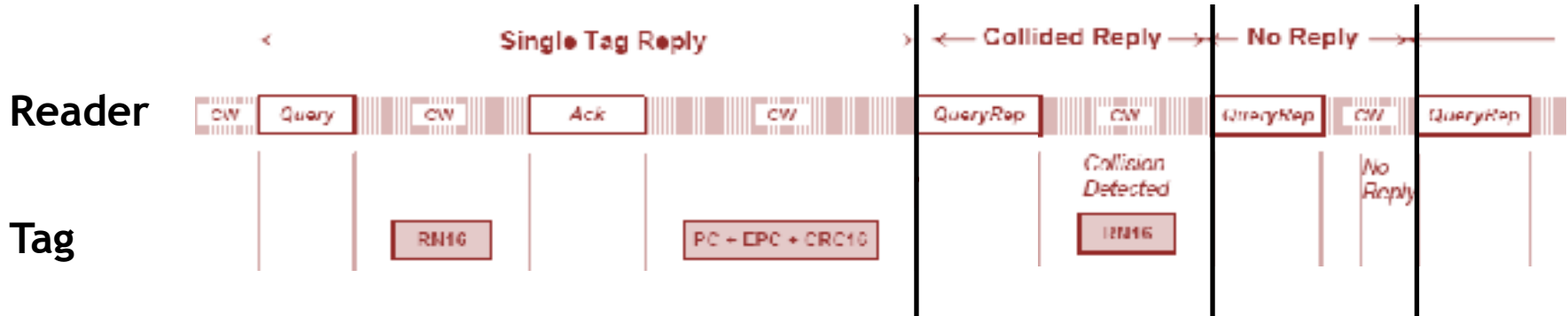


## Slotted Aloha:

- Reader allocates Q time slots and transmits a query at the beginning of each time slot
- Each tag picks a random slot and transmits a 16-bit random number
- In each slot:
  - RN16 decoded → Reader ACKs → Tags transmits 96-bit ID
  - Collision → Reader moves on to next slot
  - No reply → Reader moves on to next slot



# EPC Gen2 - MAC



Let's consider an example with  $Q=4$ , no tag; and  $Q=4$ , 1 tag

Inefficient:

- If reader allocates large number of slots  $\rightarrow$  Too many empty slots
- If reader allocates small number of slots  $\rightarrow$  Too many collisions

# EPC Gen2 - MAC: Minimizing Collisions

- $N$  RFID Tags &  $K$  Time slots
- Each tag picks a slot uniformly at random to transmit in
- *Let's assume the reader knows the number of tags  $N$ ; how should it set  $K$ ? (And once we know it, what is the efficiency?)*
- Hint: goal is to maximize the number of “useful” slots
  - What is a useful slot?

# EPC Gen2 - MAC: Minimizing Collisions

- N RFID Tags & K Time slots
- Each tag picks a slot uniformly at random to transmit in
- *Let's assume the reader knows the number of tags N; how should it set K?*

- Probability that a tag transmits in a given slot:

$$p = \frac{1}{K}$$

- Probability that any tag transmits in a given slot without collision:

$$E = Np(1 - p)^{N-1}$$

- To maximize E, set:

$$\frac{dE}{dp} = 0$$

- $p=1/N \Rightarrow K=N$

# EPC Gen2 - MAC: Minimizing Collisions

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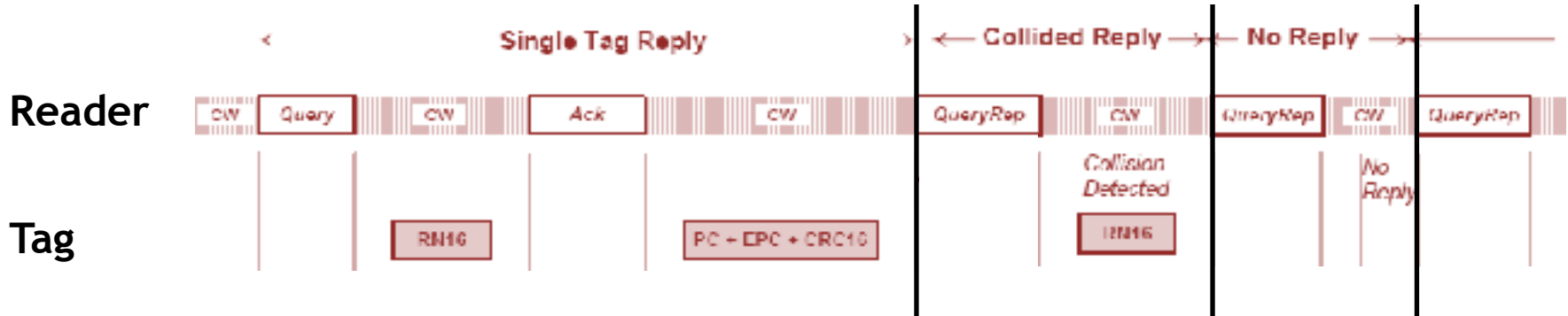
$$E = Np(1 - p)^{N-1}$$

- To maximize E, set  $K = N$
- Efficiency:

$$\text{Efficiency} = E = \left(1 - \frac{1}{N}\right)^{N-1}$$

$$\text{Efficiency} \leq \lim_{N \rightarrow \infty} E = \frac{1}{e} = 0.37$$

# EPC Gen2 - MAC



## Inefficient:

- If reader allocates large number of slots → Too many empty slots
- If reader allocates small number of slots → Too many collisions
- If reader knows number of tags =  $N$  → Allocate  $K=N$  slots → **37% efficiency**
- Downlink overhead

Significant work on “spanning trees”, efficient scanning, decoding with collisions, etc.

# Challenge:

# RFID Hacking for Fun and Profit

Ju Wang, Omid Abari and Srinivasan Keshav

{ju.wang,omid.abari,keshav}@uwaterloo.ca

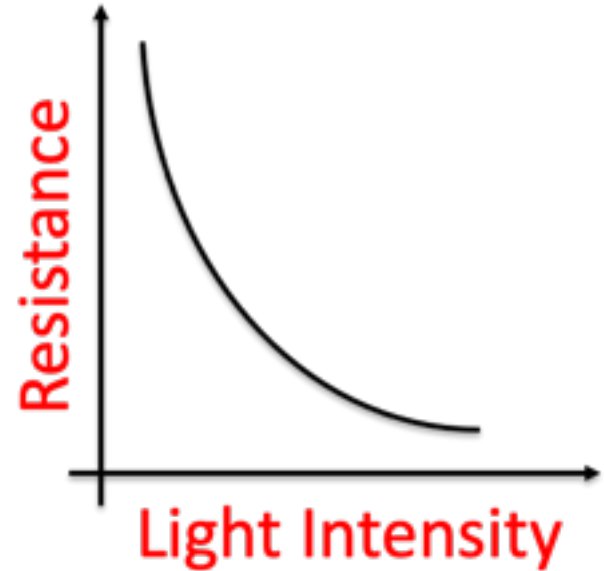


**ICONLAB.ca**

# What's the basic approach?



Photoresistor





# An E-Toll Transponder Network for Smart Cities

# Smart City Services

Traffic  
Management



Detect  
Red-Light Runner

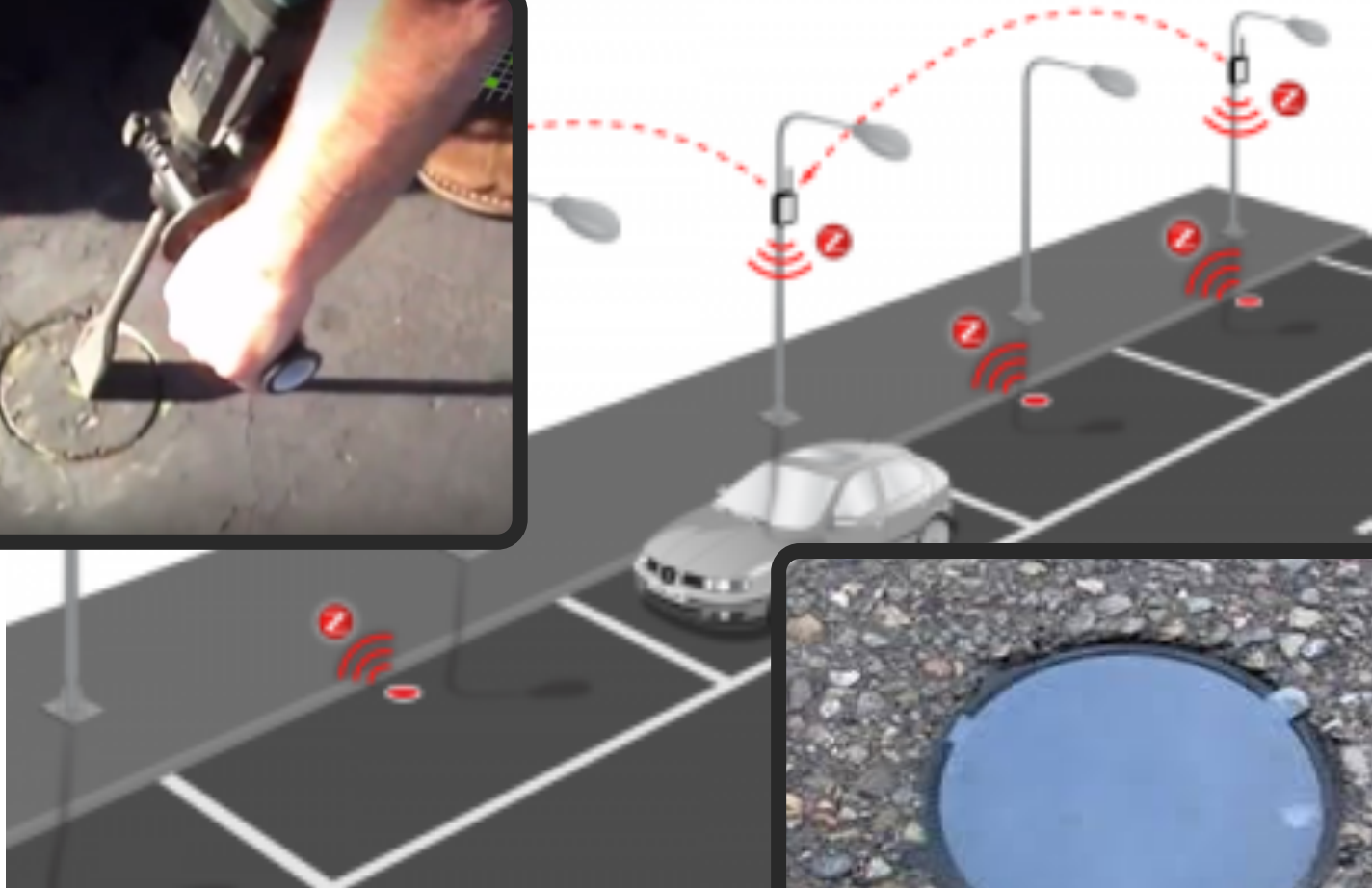


Smart  
Parking

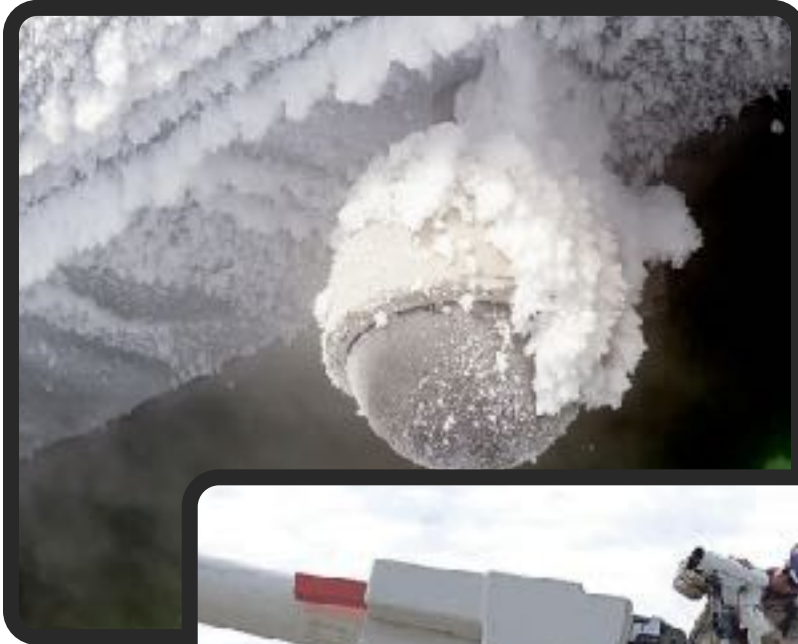


Key Problem: each service needs a new infrastructure

# Smart Parking



# Traffic Management



# Ideally...

- 1) ONE Infrastructure
- 2) Ease of Maintenance
- 3) We don't want to add new devices to cars

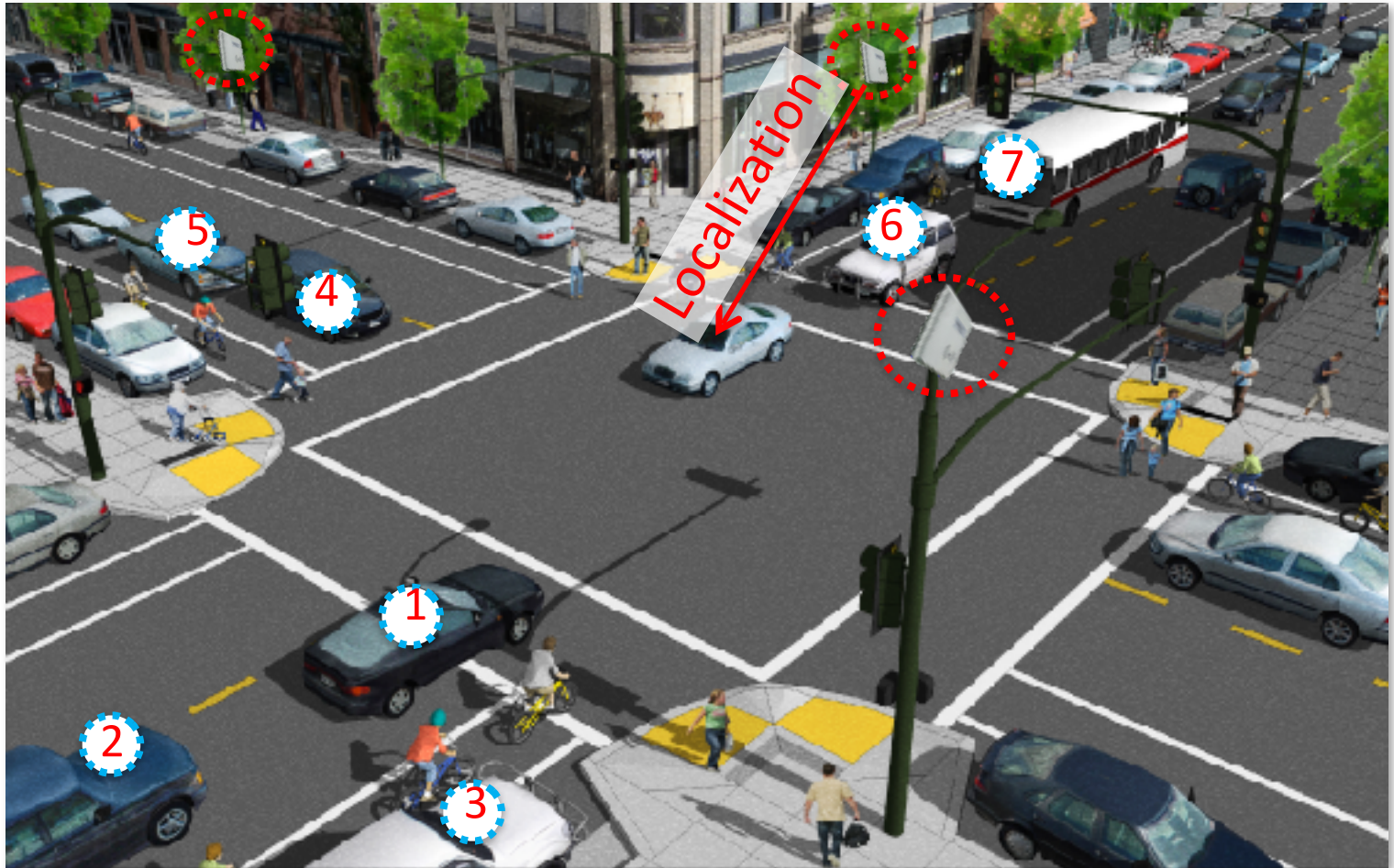
# Electronic Toll Transponders



Some states have made it mandatory



# Opportunities



One infrastructure for many smart services



# Challenge: Interference

Wireless query



One car responds



Wireless query



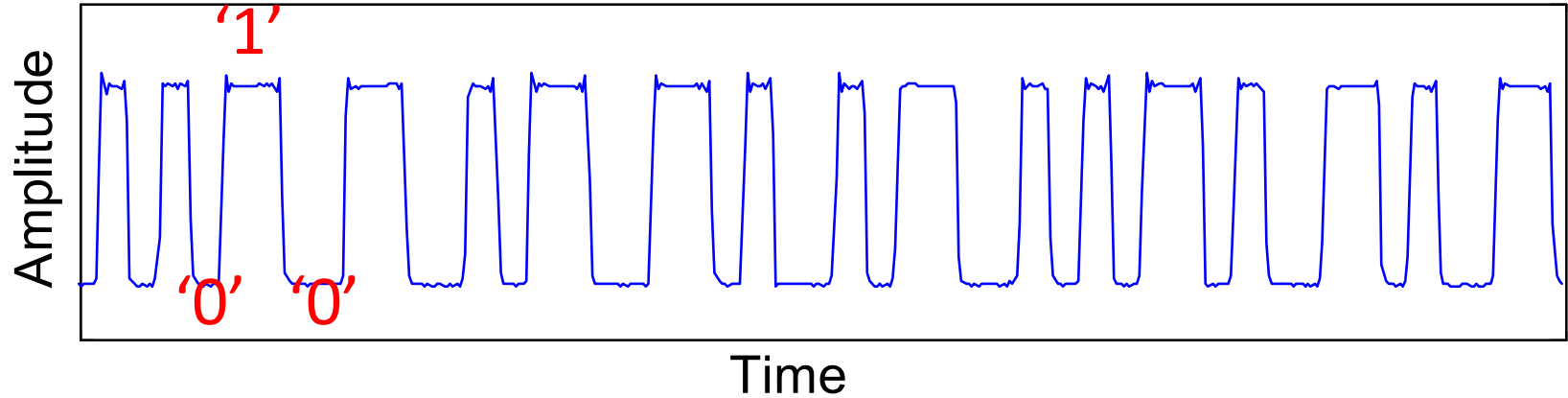
All cars respond



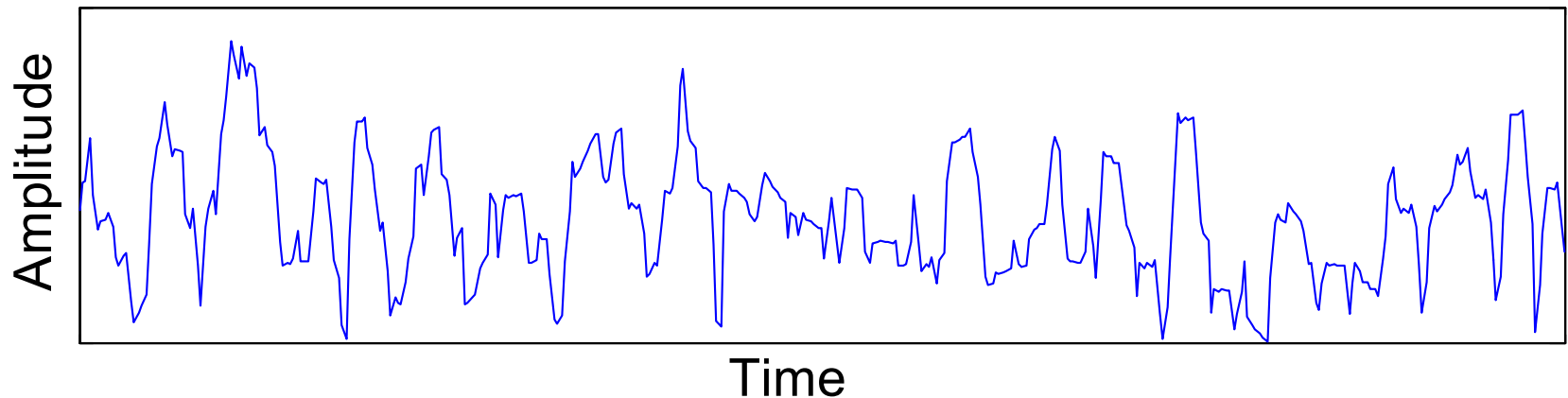
How can we decode transponders  
despite **Interference**?

# How can we decode transponders despite **Interference**?

One Transponder Responds → Decodable




Multiple Transponders Respond



Count cars: How to count despite interference?

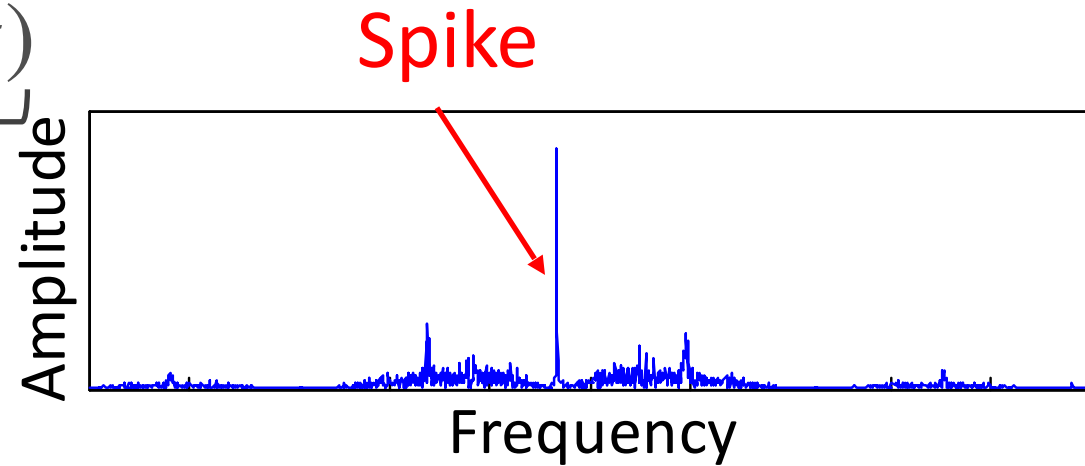
# Structure of the Signal

Time-Domain

  $\times (\sin 2\pi f_c t)$   
**Carrier**



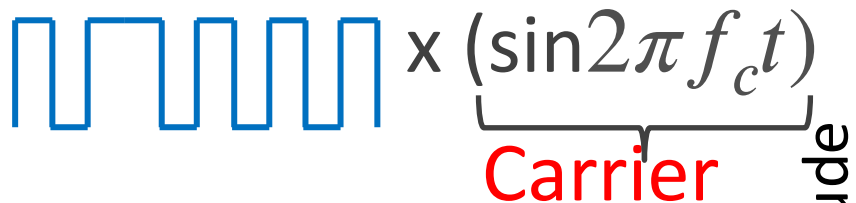
Freq-Domain



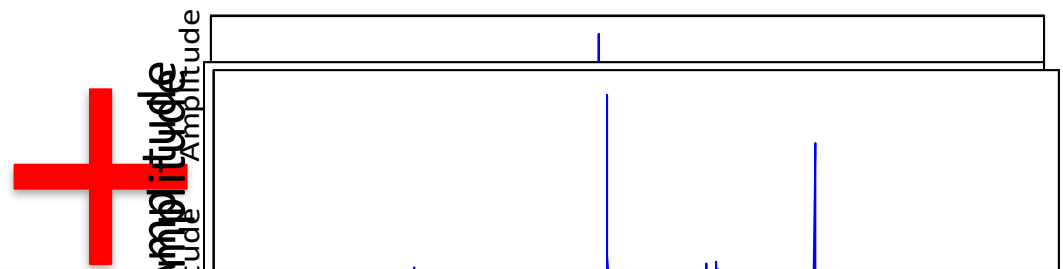
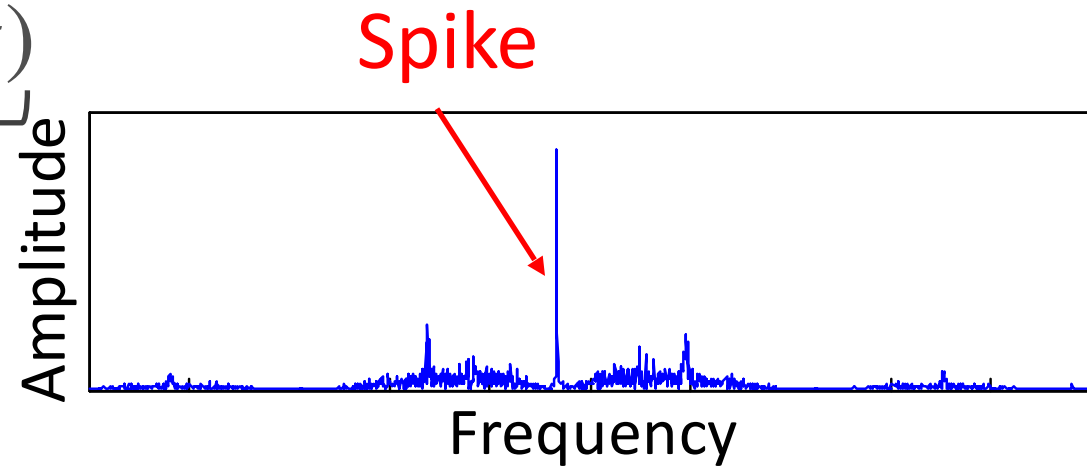
Variability due to  
manufacturing  
process

# Structure of the Signal

Time-Domain



Freq-Domain



Can count despite interference

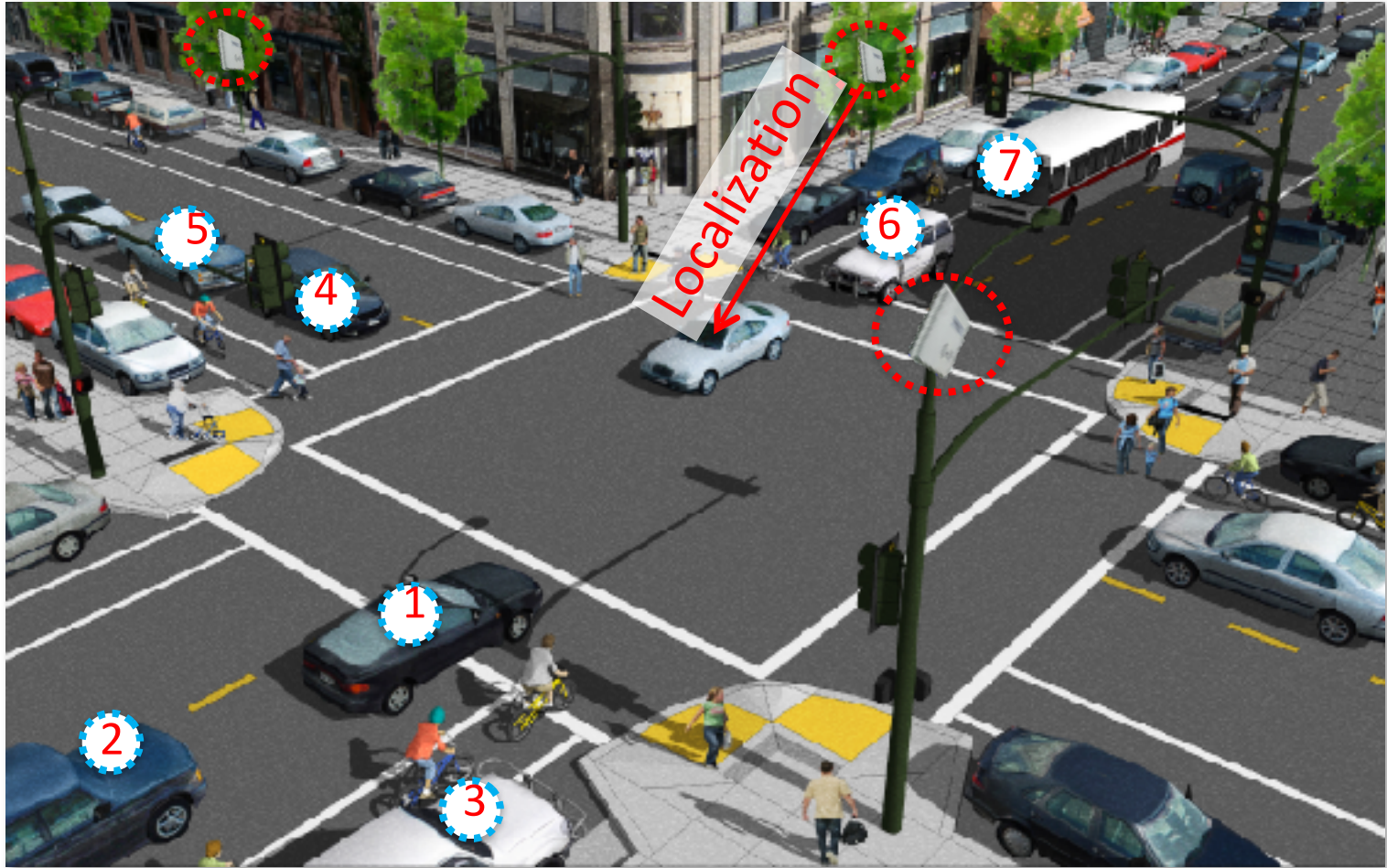
# Evaluation



- MIT campus- four streets
- Caraoke readers were placed on 12.5-foot poles
- Standard E-ZPass transponders on the cars



# One infrastructure for many smart services





# Caraoke

- A system for delivering smart services using existing e-toll transponders
- Can count, localize and decode transponders in the presence of interference
- Built into a small PCB

Bonus:

Application of Batteryless RFID  
Localization to Robotic Picking

signal  
kinetics

extending human and computer  
abilities in sensing, communication,  
and actuation through signals and  
networks

Antennas  
mounted on







# Summary of Lecture

- RFID background, history, and applications
- Types of RFIDs (LF, HF, UHF. Passive, Active)
- Principles of operation: energy harvesting & backscatter communication
- Etoil transponders for smart cities
- Dealing with interference
- Localization by leveraging known constraints

# Objectives of the Three Lectures Series

Learn the fundamentals, applications, and implications of  
**IoT connectivity technologies**

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**TODO:**

1- PSet 1 Due Feb 28

2- Lab 2 due March 2